



Blue Skies Disc Golf Course.

Objective of the Game

Disc Golf is played like traditional "ball" golf, but with flying discs instead of balls and clubs. One point (stroke) is counted each time the disc is thrown and when a penalty is incurred. The goal is to play each hole in the fewest strokes possible.

The player with the lowest total strokes for the entire course wins.

SAFETY FIRST

Never throw when players or other visitors to Blue Skies are within range. Always give others the right of way. Be aware of your surroundings and environment. See Blue Skies Hazard Identification for Visitors.

Equipment: Frisbees are available from the Duty Manager; 0277728008

Tee Throws

Each hole begins with a tee throw. Tee throws must be completed within 2 meters from the hoop.

Lie

The lie is the spot where the player's throw has landed. The player's subsequent throw is made from directly behind the lie.

Throwing Order

The player with the least number of throws on the previous hole is the first to tee off on the next hole. After teeing off, the player whose disc is farthest from the next hole always throws first.

Completion Of Hole

A disc that passes through the designated hoop constitutes successful completion of that hole.

Unplayable Lie

Any disc that comes to rest above the ground is considered an unplayable lie. The disc must be thrown from the lie on the ground, directly underneath the unplayable lie, relocated to avoid damage to the vegetation.

Out Of Bounds

Blue Skies out of bounds are:

- Water hazards
- Roads
- Areas adjacent to each facility / buildings
- Any area outside of Blue Skies site

Penalties

Recreational players will not be penalized for rule infractions. Other players will keep you honest.

Course Courtesy

- Remain quiet and avoid unnecessary movements while others are throwing.
- Stand behind the player who is throwing until throw is complete.
- Help new players learn the rules.
- Allow faster groups to play through when possible.
- Pick up trash and put in proper receptacles.
- Do not alter the course (trees, bushes, etc.) in any way.

Remember the most important rule:

"The one who has the most fun wins!"

